|  |
| --- |
| <<IPortal>> |
|  |
| +void logIn(Username,Password)  +void createGame()  +void invitePlayer(Username)  +void spectateGame(id)  +void createPrivateGame() |

|  |
| --- |
| <<IBlackjack>> |
|  |
| +Deal()  +Stay()  +isWinner() |